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Canon EOS 70D Digital Field Guide **Photographer's Guide to the Sony RX1R II** David Busch's Canon EOS 80D Guide to Digital SLR Photography *Flash MX Application And Interface Design* Canon PowerShot G11 Digital Field Guide **A Newbies Guide to Xbox 360 MEHVAC M&P Pocket Guide** The Complete Guide to Sony's Alpha 58 SLT (B&W Edition) David Busch's Sony Alpha a7C Guide to Digital Photography David Busch's Canon EOS R5/R6 Guide to Digital Photography

With this book, author Alexander S. White provides users of the a6400 with a manual covering all aspects of the camera's operation. Using a tutorial-like approach, the book shows beginning and intermediate photographers how to accomplish things with the a6400, and explains when and why to use the camera's many features. The book provides details about the camera's shooting modes as well as its menu options for shooting, playback, setup,

video, Wi-Fi, Bluetooth, and special effects. The book covers the a6400's ability to use its touch screen for focusing and enlarging images in some situations, its upgraded autofocus system, which includes automatic focusing on the eyes of humans or animals, and the camera's wide range of options for assigning its control buttons, dial, and wheel to carry out photographic functions. The book includes more than 450 color photographs that illustrate the camera's controls, display screens, and menus. The images include photographs taken using the a6400's Scene mode, with settings optimized for subjects such as landscapes, sunsets, portraits, and action shots; and its Creative Style and Picture Effect menu options, with settings that alter the appearance of images. The book provides concise introductions to topics such as street photography and infrared photography, and explains how to use the camera's Wi-Fi and Bluetooth

features to transfer images to a smartphone or tablet, to control the camera from such a device, and to add location information to images. The book includes a full discussion of the video features of the a6400, which can shoot HD and 4K (ultra-HD) movies, with manual control of exposure and focus during recording. The book explains the camera's numerous features for professional-level videography, including Picture Profiles that allow adjustment of settings such as gamma curve, black level, knee, and detail. The book describes steps for recording 4K video to an external video recorder using the "clean" video output from the camera's HDMI port. In three appendices, the book discusses accessories for the a6400, including cases, power sources, remote controls, microphones and external flash units, and includes a list of websites and other resources for further information. The book includes an appendix with "quick tips" on how to take advantage of the camera's

features in the most efficient ways possible. This guide to the a6400 includes a detailed index, so the reader can quickly locate information about any particular feature or aspect of the camera. Packed with illustrations and practical examples, Guide to Methodology in Ergonomics: Designing for Human Use, Second Edition provides a concise introduction to ergonomics methods in a straightforward manner that helps you conduct an ergonomics analysis of a product in development. It details the execution of 12 ergonomics methods that can be applied to the design of any type of product or interface. The authors stress the role of ergonomics in reducing device interaction time and user error while improving user satisfaction and device usability. See What's in the New Edition: Four case studies Addition of another co-author Examples that reflect current technology Information on Critical Path Analysis (CPA) The authors highlight where

ergonomics methods fit in the design process and how to select a method appropriate for your purpose. They describe each method, supplying an overview, instructions on how to carry out an analysis, a mini bibliography, pros and cons, one or more examples, and a flow chart. They then rate each method for reliability/validity, resources, usability, and efficacy. The book then examines data from studies on training, reliability, and validity, and presents an equation that enables you to calculate approximately the financial benefits of using each method. Based on research and expertise, the book gives you the freedom to be adventurous when choosing methods and the foundation to choose the method that fits the task at hand. Written by experts, it also helps you hone your skills and put the craft of ergonomics into practice. A guide for game preview and rules: history, definitions, classification, theory, video game consoles, cheating, links, etc. While many different subdivisions

have been proposed, anthropologists classify games under three major headings, and have drawn some conclusions as to the social bases that each sort of game requires. They divide games broadly into, games of pure skill, such as hopscotch and target shooting; games of pure strategy, such as checkers, go, or tic-tac-toe; and games of chance, such as craps and snakes and ladders. A guide for game preview and rules: history, definitions, classification, theory, video game consoles, cheating, links, etc. Windows 8 presents an incredible opportunity for distributing and monetizing HTML5 games, and this guide shows how you can profit from it. You'll learn everything you need to know about porting your original web-based JavaScript game to the new "touch-first" version of Windows, as well as several options for selling your game in Windows Store. Windows 8 is a big leap forward for developers because it treats HTML5 as a first-class citizen, alongside C#

and C++. Interactive development expert Jesse Freeman explains how Windows 8 works, gets you started with Visual Studio Express (it's free!), and uses a case study to show you how to port an HTML5 game with ease. Learn which games and JavaScript libraries work best on Windows 8 Adjust artwork for different screen resolutions and Windows 8 features Accommodate mouse, keyboard, touch, and other game controls Optimize your game to run well on any Windows 8 device Understand the steps for publishing your game to Windows Store Explore fixed price, trial mode, ad support, and in-app purchase options Use a web-first workflow to ensure your game runs on many other platforms Here is your essential companion to Microsoft's Xbox 360 video game console. The Xbox 360 Pocket Guide steers you through how to Set up the Xbox 360 and hook up components. Discover and learn about the most popular

games. Play with friends on Xbox Live, chat with other players, and purchase Microsoft Points. Make your way around the Xbox Live Marketplace. Pick the best Xbox controllers and other accessories. Turn your Xbox 360 into a home media center. Use older Xbox games on the 360. Walkthroughs, tips, moves, and solutions are provided for 25 PlayStation games, including Apocalypse, Skull Monkeys, Resident Evil II, Deathtrap Dungeon, Incredible Hulk, Need for Speed III, NBA Shoot '98, Running Wild, Front Mission, Forsaken, Final Fantasy Tactics, and Riven. *David Busch's Canon EOS R5/R6 Guide to Digital Photography* is your all-in-one comprehensive resource and reference for the exciting new Canon EOS R5 and R6 full-frame mirrorless cameras. Enthusiasts can choose between the super-high resolution of the R5's 45-megapixel sensor, or the superior low-light performance and action-friendly high-capacity buffer of the 20-

megapixel R6. Both cameras boast continuous shooting up to 20 frames per second, in-body image stabilization, and 1,053 Dual-Pixel II phase-detection AF points for lightning-fast, precise autofocus. Their high-resolution OLED electronic viewfinders provide a bright, clear view. Three available adapters make it easy to supplement your R-mount lenses with a broad selection of legacy Canon EF and EF-S optics. The EOS R5 and R6 have wireless connectivity to allow linking to a computer and iOS or Android smart device, high-definition 4K and Full HD movie-making capabilities, and a versatile swiveling touch-screen LCD. With this book in hand, you can quickly apply all these advanced features to your digital photography, while boosting your creativity to take great photographs with your Canon EOS R5 or R6.

Filled with detailed how-to steps and full-color illustrations, *David Busch's Canon EOS R5/R6 Guide to*

*Digital Photography* covers all this upscale camera's features in depth, from taking your first photos through advanced details of setup, exposure, lens selection, lighting, and more, and relates each feature to specific photographic techniques and situations. Also included is the handy "roadmap" chapter, an easy-to-use visual guide to the cameras' features and controls. Learn when to use each option and, more importantly, when not to use them, by following the author's recommended settings for every menu entry. With best-selling photographer and mentor David Busch as your guide, you'll quickly have full creative mastery of your camera's capabilities, whether you're shooting on the job, as an advanced enthusiast, or are just out for fun. Start building your knowledge and confidence, while bringing your vision to light with the Canon EOS R5/R6 today. Games systems used to be simple--plug into TV, put in game cartirage, power on...and occasionally spend several

minutes plugging dust out and putting it in at just the right angle! Today game systems are more than game systems--they are multi-media powerhouses. In the case of Xbox 360, it is a full on computer. This guide will help you get the most out of your Xbox 360 and everything that's built into it--from adjusting parental settings to changing the way it looks. GameCaps Walkthroughs was started as a way of bringing cheap, reliable, and informative game walkthroughs and system profiles. Our library is growing more every month. Kelly L. Murdock's Autodesk 3ds Max 2016 Complete Reference Guide is a popular book among users new to 3ds Max and is used extensively in schools around the globe. The success of this book is found in its simple easy-to-understand explanations coupled with its even easier to follow tutorials. The tutorials are laser focused on a specific topic without any extra material, making it simple to grasp difficult concepts. The book also covers

all aspects of the software, making it a valuable reference for users of all levels. The Complete Reference Guide is the ultimate book on 3ds Max, and like Autodesk's 3D animation software, it just gets better and better with each release. Whether you're new to 3ds Max or an experienced user, you'll find everything you need in this complete resource. The book kicks off with a getting started section, so beginners can jump in and begin working with 3ds Max right away. Experienced 3ds Max users, will appreciate advanced coverage of features like crowd simulation, particle systems, radiosity, MAXScript and more. Over 150 tutorials - complete with before and after files - help users at all levels build real world skills. The HTC Corporation is a global technology firm that was founded in 1997. Since its inception, the entity has become renowned for its creation of tablets, smartphones and electronic gadgets. The latest in its line of gadgets come in the form of

the HTC Vive VR Gear or HTC Vive Pre, released to the public on April 5, 2016. The new virtual reality headset boasts what reviews dub 'room scale' technology and was designed to enable interactive motion and play by users. The Vive, which was created from a partnership between HTC and Valve Corporation, employs the use of manual controls to interact with the game. Users are able to enter an environment and communicate and interact with clarity and precision. If you own a C64 and tinkered with it, you will definitely enjoy this book. I have collected a large collection of tips and tricks, hardware, useful software and many other interesting internet links for the Mini. Retro Games has answered my every question and covered every topic. As a result, a lot of official answers went into this book. The software solutions I present here will make it easier to use and extend the Mini with a variety of new games compared to the possibilities you have using the original

menu. I mention some tools and tricks that make loading new games from an USB stick much easier and I will show you how you can use all your games from almost all Commodore file formats on the Mini. I found and interviewed dedicated users who took the Mini apart and analyzed the hardware. What gave birth from tinkering with the hardware is the information from which you now can benefit. For example, you can learn about the joystick and USB compatibilities, why delays can occur between a joystick action and the screen display and what you can do about it. Slightly more complex changes of the system are also possible e.g. you can change the music menu, which seems dull at first, but is technically somehow more difficult to implement than you might think. I do hope that you will find a lot of suggestions to revive or deepen your love for the C64 in this book and that you will have a lot of fun playing and experimenting with it. Covering the complex topic



of game interface design, GAME DEVELOPMENT ESSENTIALS: GAME INTERFACE DESIGN, is back with an all new Second Edition. This comprehensive introductory text immerses readers in the foundation, theory, and practice of interface creation, while including interviews with working professionals, examples from every gaming era and many genres, and hundreds of screenshots from contemporary games. Also featured are an expanded practice section with a wide variety of real world design examples, coverage of interface design for mobile and motion-sensing devices, multiplayer games, and much more. Readers will explore everything from the history of game interface design and basic design theories to practical strategies for creating winning, interactive interfaces and user experiences. Important Notice: Media content referenced within the product description or the product text may not be

available in the ebook version. David Busch's Sony Alpha a7 IV Guide to Digital Photography is the most comprehensive resource and reference for Sony's long-awaited 33-megapixel full frame mirrorless camera. Capable of 10 frame-per-second bursts even at full resolution, the a7 IV is fast enough for action photography, and its enhanced dynamic range delivers the image quality that the most demanding landscape or fine-art photographer requires. This camera's remarkable low-light performance, fast sensor-based phase detect autofocus (with real-time face and eye tracking in both still and movie modes), and improved 5-axis in-body image stabilization, the a7 IV has all the tools needed to take incredible images. This book will show you how to master those features as you explore the world of digital photography and hone your creativity with your a7 IV. Filled with detailed how-to steps and full-color illustrations, David Busch's Sony Alpha a7 IV Guide to

Digital Photography covers every feature of this camera in depth, from taking your first photos through advanced details of setup, exposure, lens selection, lighting, and more, and relates each feature to specific photographic techniques and situations. Also included is the handy camera "roadmap" chapter, an easy-to-use visual guide to the camera's features and controls. Learn when to use every option and, more importantly, when not to use them, by following the author's recommended settings for each menu entry. With best-selling photographer and mentor David Busch as your guide, you'll quickly have full creative mastery of your camera's capabilities, whether you're shooting on the job, as an advanced enthusiast exploring full frame photography for the first time, or are just out for fun. Start building your knowledge and confidence, while bringing your vision to light with the Sony a7 IV. *David Busch's Sony Alpha a7C Guide to Digital Photography* is the most

comprehensive resource and reference for Sony's ultra-compact 24-megapixel full frame mirrorless camera. The a7C packs large sensor image quality and low light performance into the world's smallest full-frame camera with in-body five-axis image stabilization. The perfect companion for travel photography under the most demanding conditions, it's also fast enough for 10 frames-per-second action photography bursts, and delivers the resolution the most demanding landscape or fine-art photographer require. With fast, sensor-based 693-point phase detect autofocus (with real-time face and eye tracking), and 4K and full HD video capabilities, the a7C has all the tools needed to take incredible still images and capture compelling movies and video blogs. This book will show you how to master those features as you explore the world of digital photography and hone your creativity with your a7C. Filled with detailed how-to

steps and full-color illustrations, *David Busch's Sony Alpha a7C Guide to Digital Photography* covers every feature of this camera in depth, from taking your first photos through advanced details of setup, exposure, lens selection, lighting, and more, and relates each feature to specific photographic techniques and situations. Also included is the handy camera "roadmap" chapter, an easy-to-use visual guide to the camera's features and controls. Learn when to use every option and, more importantly, when not to use them, by following the author's recommended settings for each menu entry. With best-selling photographer and mentor David Busch as your guide, you'll quickly have full creative mastery of your camera's capabilities, whether you're shooting on the job, as an advanced enthusiast exploring full frame photography for the first time, or are just out for fun. Start building your knowledge and confidence, while bringing your vision to light with the Sony

a7C. Kelly L. Murdock's *Autodesk 3ds Max 2020 Complete Reference Guide* is a popular book among users new to 3ds Max and is used extensively in schools around the globe. The success of this book is found in its simple easy-to-understand explanations coupled with its even easier to follow tutorials. The tutorials are laser focused on a specific topic without any extra material, making it simple to grasp difficult concepts. The book also covers all aspects of the software, making it a valuable reference for users of all levels. The *Complete Reference Guide* is the ultimate book on 3ds Max, and like Autodesk's 3D animation software, it just gets better and better with each release. Whether you're new to 3ds Max or an experienced user, you'll find everything you need in this complete resource. The book kicks off with a getting started section, so beginners can jump in and begin working with 3ds Max right away. Experienced 3ds Max users will appreciate

advanced coverage of features like crowd simulation, particle systems, radiosity, MAXScript and more. Over 150 tutorials – complete with before and after files – help users at all levels build real world skills. What is Autodesk 3ds Max? Autodesk 3ds Max is a popular 3D modeling, animation, rendering, and compositing software widely used by game developers and graphic designers in the film and television industry. What you'll learn Discover all the new features and changes in 3ds Max 2020 Learn how to reference, select, clone, group, link and transform objects Explore 3D modeling and how to apply materials and textures Set impressive scenes with backgrounds, cameras and lighting Master smart techniques for rendering, compositing and animating Create characters, add special effects, and finish with dynamic animations such as hair and cloth Get comfortable with key tools such as Track View, Quicksilver, mental ray®, Space Warps, MassFX and

more Who this book is for This comprehensive reference guide not only serves as a reference for experienced users, but it also easily introduces beginners to this complex software. Packed with expert advice from popular author Kelly Murdock, it begins with a getting started section to get you up and running, then continues with more than 150 step-by-step tutorials, in depth coverage of advanced features, and plenty of tips and timesavers along the way. Section Videos Each section of the book has a corresponding video. In each video author Kelly Murdock gives a brief overview of the contents of that section in the book, and covers some of the basics from the chapters within that section. This book is a complete guide to the operation of the Nikon Coolpix P1000 digital camera. The book explains all shooting modes, menus, functions, and controls of this superzoom camera, illustrated by more than 300 full-color images. The guide shows beginning and intermediate photographers

how to get excellent results using the many features of the P1000. The book explains topics such as autofocus, manual focus, HDR (High Dynamic Range) photography, ISO sensitivity, memory cards, and flash modes. It discusses techniques for using the P1000's phenomenal zoom lens, with a maximum optical focal length of 3000mm, to full advantage. The book also explains the camera's features for remote control and image transfer using a smartphone or tablet with the P1000's built-in Wi-Fi and Bluetooth capabilities, as well as the camera's features for adding location data to images. The book includes sample photos taken with the creative options of the camera, including the Picture Control settings, which alter color processing of images; the Bird-watching, Moon, Creative, and Scene shooting modes, with settings optimized for subjects such as landscapes, pets, sunsets, and action shots; and the Coolpix P1000's features for burst shooting and time-lapse

photography. In addition, the book provides introductions to topics such as street photography, infrared photography, and macro photography. The book also explains the video features of the P1000, which can shoot 4K video and can record high-speed video sequences at speeds up to four times greater than normal, resulting in slow-motion footage when played back. In addition, the book describes procedures for using the Filter Effects option to add special effects to images after they have been captured. In its three appendices, the book discusses accessories for the Coolpix P1000, including external flash units, microphones, remote control devices, cases, and charging and power options. The appendices also include a list of useful web sites and other references, as well as a section with "quick tips" to help users take advantage of the camera's features in the most efficient ways possible. This guide book to the P1000 camera includes a detailed Table of Contents and

Index. Charlotte Lowrie's indispensable guide to taking the best possible pictures with the Canon EOS 50D! Go well beyond the basics with this essential guide to getting great shots with the Canon EOS 50D camera. Professional photographer and bestselling author Charlotte Lowrie packs this portable guide with over 290 pages of beautiful full-color photos, proven techniques, and no-fail formulas for tapping all the features this exciting new high-resolution DSLR camera offers. Get to know your Canon EOS 50D, learn all the tricks, and then take this handy portable guide with you in the field for quick and easy reference. Master your Canon EOS 50D camera with expert guidance from Seattle-area professional photographer and popular author, Charlotte Lowrie Find pages of step-by-step techniques and professional tips that will help you understand all the functions, menus, and dials on your camera Explore topics that many competitive digital SLR

books just touch on, including step-by-step instruction on exposure and composition Learn professional composition and lighting tricks Examine full-color examples of breathtaking ways to capture stills, portraits, and action shots Canon EOS 50D Digital Field Guide is the latest in the bestselling Digital Field Guide series that has taught thousands of photographers and beginners how to get the most out of their digital cameras. Love your new 20 megapixel wonder, but having a hard time understanding all of its functions? Then this book is for you. Written for the advanced user (with tutorials and easy explanations in case you're not so advanced), this easy-to-understand yet thorough guide provides a complete instruction manual which explains each feature in plain English and provides hundreds of visual examples as well. There is no better way to learn about and get the most out of your camera. More info at <http://friedmanarchives.com/alpha5>

This book is a complete guide to the Sony Cyber-shot DSC-RX10 IV camera. With this book, author Alexander S. White provides users of the RX10 IV with a manual covering all aspects of the camera's operation. Using a tutorial-like approach, the book shows beginning and intermediate photographers how to accomplish things with the RX10 IV, and explains when and why to use the camera's many features. The book provides details about the camera's shooting modes as well as its menu options for shooting, playback, setup, video, Wi-Fi, and special effects. The book covers all features of the RX10 IV that are new for this model, including its enhanced focusing system with phase detection autofocus; its ability to use a touch screen for focusing and enlarging images in some situations; and a variety of new or enhanced menu options. The book includes more than 500 color photographs that illustrate the camera's controls, display screens, and

menus. The images include photographs taken using the RX10 IV's Scene mode, with settings optimized for subjects such as landscapes, sunsets, portraits, and action shots; and its Creative Style and Picture Effect menu options, with settings that alter the appearance of images. The book provides concise introductions to topics such as street photography and infrared photography, and explains how to use the camera's Wi-Fi and Bluetooth features to transfer images to a smartphone or tablet, to control the camera from such a device, and to add location information to images. The book includes a full discussion of the video features of the RX10 IV, which can shoot HD and 4K (ultra-HD) movies, with manual control of exposure and focus during recording. The book explains the camera's numerous features for professional-level videography, including Picture Profiles that allow adjustment of settings such as gamma curve, black level, knee, and detail. The

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The tutorials are laser focused on a specific topic without any extra material, making it simple to grasp difficult concepts. The book also covers all aspects of the software, making it a valuable reference for users of all levels. The Complete Reference Guide is the ultimate book on 3ds Max, and like Autodesk’s 3D animation software, it just gets better and better with each release. Whether you're new to 3ds Max or an experienced user, you'll find everything you need in this complete resource. The book kicks off with a getting started section, so beginners can jump in and begin working with 3ds Max right away. Experienced 3ds Max users, will appreciate advanced coverage of features like crowd simulation, particle systems, radiosity, MAXScript and more. Over 150 tutorials - complete with before and after files - help users at all levels build real world skills. Get the very most out of your Canon PowerShot G11 camera. Now that you've got a new Canon PowerShot G11 10.0 megapixel



digital camera, take this handy book along to help you tap all the tricks and features that your cool new camera has to offer. Canon PowerShot G11 Digital Field Guide, sized perfectly to fit in your camera bag, includes pages of step-by-step techniques, beautiful full-color examples, and professional tips sure to help you capture exactly the images you want. Understand all the technology your new camera has to offer—such as new face recognition software, a 5x optical zoom, faster electronics, and much more—with this step-by-step guide. It's so handy, you can check for tips while you're shooting! Provides no-fail techniques for getting the most out of your Canon PowerShot G11 digital camera Walks you through the PowerShot G11's new features and functions, including face recognition software, 5x optical zoom, RAW image format capture, a wider aperture than standard PowerShot models, faster electronics, and remote capture Elevates your

photography skills to a new level with photography secrets from professional photographer and author Charlotte Lowrie Teaches you photography essentials and offers beautiful, full-color examples to inspire you on your next shoot Move from standard shots to power shots with Canon PowerShot G11 Digital Field Guide. The days of Flash as a creative luxury are long gone. After months of downsizing, Flash creativity has been on a huge rationalization program. It is no longer enough to present animation in millions of colors and a hundred transparencies. It is no longer sufficient to provide interactivity and dynamism for their own sake. The purpose of this collection is to show how designers have taken Flash and made it work for its supper. What we discover is a series of creations that place Flash at the hub of cutting edge web content. The end result is a snapshot of Flash as the ideal medium. In these amazing examples, we see the software pushed to its

limits to create unbeatable applications—a collapsible family tree, an interactive video learning system, and a drawing tool, capable of running online! Beyond this, we dip into the back-end capabilities to look at how to improve Flash still further. Some staple XML and PHP routines are brought in to add a bit of spice, while Flash's mysterious sharedObject command is hunted down and tamed to create a hybrid Tamagotchi houseplant—perfectly suited to lure surfers back to your website! On t.p. "[Alpha]" appears as the Greek letter. Make Comfort Personal®. It's not just a tag line or a marketing slogan. It's what we do every day. No other company is as committed to creating environmentally friendly and affordable technology that's ideal for today's home, no matter the size or shape. Get our quick guide to our most popular M-Series Products, P-Series Products, and Controls. Journalists, stop playing

guessing games! Inside the answers to your most pressing questions await: Videogame, one word or two? Xbox, XBox or X-box? What defines a good game review? Fitting neatly between The AP Stylebook and Wired Style, The Videogame Style Guide and Reference Manual is the ultimate resource for game journalists and the first volume to definitively catalogue the breathtaking multibillion-dollar game industry from A to Z. Includes official International Game Journalists Association rules for grammar, spelling, usage, capitalization and abbreviations, plus proven tips and guidelines for producing polished, professional prose about the world's most exciting entertainment biz. Exploring the field from yesterday's humble origins to tomorrow's hottest trends, The Videogame Style Guide and Reference Manual contains all the tools you need to realize a distinguished career in game journalism. In the Canon EOS 40D, speed and reliability meet superior image quality and

affordability. With this handy guide, you'll learn how to work with color spaces and white balance, use Live View, set up the 40D for your shooting style, set and evaluate exposure, and more. Get helpful tips and advice on using and modifying Picture Styles, creating customized settings for the subjects you shoot most often, and working with natural light. Just picture the amazing photos you'll take with your Canon EOS 40D! No-fail formulas for getting great digital photos with the Canon EOS 7D If you want to polish your photography skills, keep your camera bag stocked with the best equipment, like Canon's new EOS 7D camera and this practical, full-color Canon EOS 7D Digital Field Guide. Portable and packed with information, this handy guide helps you get the very most out of the EOS 7D's powerful new features. Discover professional shooting tricks, helpful composition advice, and invaluable tips on exposure, perspective, and more. The book also includes a grey and

color checker card, so you can tweak your captured photos for optimal colorization. From menu screens to composition, this book provides no-fail techniques for getting the most out of your Canon EOS 7D digital camera Covers the camera's new features, including the 19-point autofocus, new metering system, integrated Speedlight Transmitter, 8-frames-per-second shooting ratio, and improved HD video capturing Helps you take your photography skills to another level with photography tips and tricks from professional photographer and author Charlotte Lowrie Teaches you photography essentials such as composition, exposure, perspective, and more Includes a grey and color card checker and full instructions with the book Take memorable photographs with your new Canon EOS 7D and the Canon EOS 7D Digital Field Guide! Easy-to-understand techniques for getting the most from your Canon EOS 5D Mark II DSLR At nearly \$3,000 for the body

only, the Canon 5D Mark II DSLR is for amateurs and semi-professionals who are serious about taking great photos-and this go-anywhere guide shares insight for doing just that.

Authors Charlotte Lowrie and Brian McLernon walk you step by step through each function on the Canon EOS 5D Mark II, going into more depth and scope than the standard manual that accompanies the camera. Portable and easy to understand, the book shows you how to get the exact show you want, when you want them, and is packed with more than 200 beautiful color photos.

Includes step-by-step techniques and professional tips on taking exceptional photos with your Canon EOS 5D Mark II Reviews how to better understand the various functions and potential of your Canon EOS 5D Mark II Features samples of inspirational photos taken by the author With so much helpful advice for getting the most out of your Canon EOS 5D Mark II, you'll be referencing this guide again

and again. Apple's Swift is a powerful, beginner-friendly programming language that anyone can use to make cool apps for the iPhone or iPad. In Coding iPhone Apps for Kids, you'll learn how to use Swift to write programs, even if you've never programmed before. You'll work in the Xcode playground, an interactive environment where you can play with your code and see the results of your work immediately! You'll learn the fundamentals of programming too, like how to store data in arrays, use conditional statements to make decisions, and create functions to organize your code—all with the help of clear and patient explanations. Once you master the basics, you'll build a birthday tracker app so that you won't forget anyone's birthday and a platform game called Schoolhouse Skateboarder with animation, jumps, and more! As you begin your programming adventure, you'll learn how to: -Build programs to save you time, like one that invites all of your

friends to a party with just the click of a button! -Program a number-guessing game with loops to make the computer keep guessing until it gets the right answer -Make a real, playable game with graphics and sound effects using SpriteKit -Challenge players by speeding up your game and adding a high-score system Why should serious adults have all the fun? Coding iPhone Apps for Kids is your ticket to the exciting world of computer programming. Covers Swift 3.x and Xcode 8.x. Requires OS X 10.11 or higher. This book is a complete guide to using the Sony Cyber-shot DSC-RX1R II camera. With this book, author Alexander White provides users of the RX1R II with a manual covering all aspects of the camera's operation. Using a tutorial-like approach, the book shows beginning and intermediate photographers how to accomplish things with this premium full-frame camera, and explains when and why to use the camera's many features. The book provides details about the camera's

shooting modes as well as its menu options for shooting, playback, setup, and special effects. The book covers all of the features of the RX1R II, including its variable low pass filter, fast autofocus system, HD video recording, and features for continuous shooting. The book includes more than 450 color photographs that illustrate the camera's controls, display screens, and menus. The images provide examples of photographs taken using the RX1R II's Scene mode, with settings optimized for subjects such as landscapes, sunsets, portraits, and action shots; and the Creative Style and Picture Effect menu options, with settings for altering the appearance of images. The book also provides introductions to topics such as street photography, astrophotography, and digiscoping. It includes a full discussion of the video features of the RX1R II, which can shoot HD movies with manual control of exposure and focus during movie recording. In three

appendices, the book discusses accessories for the RX1R II, including cases, power sources, remote controls, and external flash units, and includes a list of websites and other resources for further information. The book includes an appendix with “quick tips” on how to take advantage of the camera’s features in the most efficient ways possible. This guide to the RX1R II includes a detailed index, so the reader can quickly find needed information about any particular feature or aspect of the camera. Step by step guide to connecting all your electronic devices into one network A home network allows you to share Internet connections, photos, video, music, game consoles, printers, and other electronic gadgets. This do-it-yourself guide shows you step by step how to create a wired or wireless network in your home. In the For Dummies tradition of making technology less intimidating, Home Networking Do-It-Yourself For Dummies breaks down the process into easy

steps with clear instructions. Increasing broadband speeds, cellular technology, the explosive growth of iPhone sales, and the new Home Group feature in Windows 7 all contribute to a booming interest in home networking This step-by-step guide walks do-it-yourselfers through the process of setting up a wired or wireless network with Windows 7 and Windows Vista Demonstrates how to connect desktops or laptops, printers, a home server, a router, high-speed Internet access, a video game system, a telephone line, and entertainment peripherals Shows how to share files, music, and video, and connect to an iPhone Provides maintenance and troubleshooting tips Home Networking Do-It-Yourself For Dummies enables you to take advantage of everything a home network can offer without hiring a technology wizard. With this book and your Canon PowerShot, taking pictures becomes a lot more fun! The Quick Tour gets you familiar with all the settings

and menus on your G, S, TX, A, or SD-series camera, so you can start shooting. Then spend some time exploring tips for getting super shots in dozens of situations, using manual settings for greater control, and telling a story with your photos. Finally, learn the best ways to download, edit, and print your pictures. The Canon EOS 6D is Canon's smallest and lightest full-frame DSLR camera to date and boasts an extensive feature set. This full-color, portable guide goes beyond the owner's manual to deliver clear, succinct descriptions of how these features and functions work and explains how they affect the resulting photos. With the expert advice and clear instructions, the Canon EOS 6D Digital Field Guide makes this sophisticated camera accessible to even first-time DSLR users. Helps you to consistently achieve professional-level photography using the Canon EOS 6D. Walks you through the essential controls, features, and functions using step-by-step

instructions and providing full-color images of each menu screen. Shows you how to get the exact shots you want, when you want them, and is packed with beautiful color photos. Shoot in Live View, choose the best settings for movie-making, and learn how to share your images and video online via the built-in Wi-Fi. Includes step-by-step techniques and professional tips on taking exceptional photos with your Canon EOS 6D. Canon EOS 6D Digital Field Guide is packed with so much helpful advice for getting the most out of your Canon EOS 6D, you'll find yourself referencing it again and again. Microsoft's Xbox now accounts for 37 percent of the game console market, and the new Xbox 360 is due out for the 2005 holiday season, months before Sony's PlayStation 3. When gamers take the new Xbox home, however, they'll soon discover that it's more than a just a game machine—it's a full-fledged home media hub with more power than most PCs. This friendly guide shows how

to maximize both gaming and non-gaming features of this amazing machine. Topics covered include hooking up Xbox 360, taking advantage of HDTV and Dolby capabilities, using built-in digital video recording and wireless functions, storing media files, playing music, and displaying photos Shows how to have

even more fun by taking an Xbox online for massively multiplayer gaming, instant messaging, and more Discusses the social potential of the Xbox, which people can use to make new friends, join groups and teams, and even throw fantastic parties Includes tips for securing the Xbox from online threats